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# Online Communications Programs - Design and Implementation Considerations

The purpose of this document is to identify considerations involved in the design and implementation of online communications programs. It is not meant to be a full list of all details but to help drive thinking and discussion around requirements, components, issues, and options.

#### Goals

- Mission, Core Purpose
- General Company Goals
  - o Branding, Positioning
  - o Recruiting
- Revenue
  - o Customer Acquisition, Lead Generation
  - Customer Retention
  - o Revenue: Cross-sell, Up-sell
  - Sales Support Complement other marketing channels and customer/prospect touch points
  - Fundraising
- Expense
  - Information Dissemination
  - Customer Support
- Relationship
  - Loyalty, Relationship Building
  - Community Development

#### Sub Goals, such as:

- · Creating Emotional Connection
- List Growth
- · Store, Web, Event Visits/Attendance
- · Conversation Participation
- · Customer/Constituent Recognition
- Forward to Friend

# **Audience**

- · Relevant Segments of customer base
- Position in customer lifecycle (new prospect, engaged, customer, repeat customer, loyal customer, evangelist, etc.)
- Relevant demographics, psychographics, behaviors.
- Customers
- Prospects
- · Active, Non-Active Users
- Employees, Prospective Employees
- Subsidiaries
- · Affiliates, Partners, Licensees
- Suppliers, Vendors
- Distributors
- Journalists
- Analysts
- Investors

# **Channels**

- Websites
- Email
- RSS
- Text/SMS
- Blog
- Forum
- Social Networks (Facebook, MySpace, Twitter, Flickr, YouTube, etc.)
- Search Engines
- Events
- Direct Mail
- Phone



Online Communications Programs - Design and Implementation Considerations, continued

### **Technology**

- Database
- · Websites, Hosting
- Email
- Social
- Search
- Analytics
- Installed vs. Hosted/Software as a Service

#### Data, Databases

- Databases
- Data Sources
- · Records and Fields
- Data Validity

#### Tone

### Such as:

- Casual
- Exciting
- Expert
- Hip
- Hot
- Humor
- Playful
- Professional
- Self-deprecating
- Serious
- Sincere
- Traditional
- Warm

### **Content Elements**

- Copy
- Graphics
- Forms, Surveys
- Documents
- Audio, Video
- URLs

# **Design/Creative**

- · Layout, Headlines, Sections
- Colors
- Font
- Length
- Number of Items, Number of, Takeaway points within a message
- Personalized Content

### Message Types, Content

- Account/Transaction
  - o Account status, information
  - Account updates
  - o Replenishment
  - Surveys
  - Registration
  - o Purchase/Donation
- News/Sales/Fundraising
  - o Articles
  - o Product/Service News
  - New Products, Features
  - Related products
  - o Product Usage Notes, Ideas
  - Service Results
  - o Company News
  - Recruiting
  - Industry News
  - Advice
  - People Stories: Consumers,
    Constituents, Staff
  - Fun Facts
  - o FAQs
  - Site Features
  - Recommendations
  - o Offers, promotions, sales, discounts
  - o Contests
  - o Referrals (tell-a-friend)
  - Call to Action
- Events
  - Announcements, Alerts, Reminders, Follow-up

# **Communications Schedule**

- Delivery Schedule, Frequency:
  - o One Time
  - o Regularly Scheduled
  - Event Triggered

# **Integrated Communications**

- Multistep campaigns
- Multi-channel sequencing

### **Analysis and Reporting**

- Audience Descriptive Analysis
- Behaviors
- Results Assessment
- · Predictive Analysis, Customer Lifetime Value

### **Operations**

- People, Staffing
- Content Development
- Day-to-Day Operations
- Testing
- Monitoring
- Ongoing Review, Assessment, Evolution